

John Mostrom
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JOB OBJECTIVE

A position or contract working with a team using Agile development practices to produce high-quality software applications.

SKILLS AND ABILITIES

Platforms: Windows, Macintosh, Unix

Languages: C/C++, Java, Actionscript, XML, XSLT

Experience with program design, development, testing and documentation.

EDUCATION

Iowa State University 1986

Ames, Iowa

Major/Subjects Studied: Major in Computer Science, minors in Anthropology and Design Studies

Degree Earned: B.S.

Des Moines Area Community College 1976

Ankeny, Iowa

Major/Subjects Studied: Commercial and Advertising Art

WORK EXPERIENCE

Adobe Systems

Seattle, Washington

Job Title: Computer Scientist

Job Duties: Designed, developed, unit tested, debugged and documented software components for large and complex retail software products. The last ten years I worked for an internal team whose clients were point-product application developers. In addition to the software development, I also provided support and consultation for our clients.

LeBaugh Software

Omaha, Nebraska

Job Title: Software Engineer

Job Duties: I designed, developed and tested document filters for a DOS-based command-line graphic layout program. I also provided technical support as needed for our retail customers.